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Review Article

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Pathophysiologic Mechanisms of Computer Vision Syndrome and its Prevention: Review

Abiy Maru Alemayehu^{1*} and Mogess Maru Alemayehu²

¹Department of Optometry, University of Gondar, Ethiopia

*Corresponding author: Abiy Maru Alemayehu, Department of Optometry, University of Gondar, Gondar, Ethiopia.

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Abstract

Nowadays, a computer is used at home, institution and everywhere which results in different ocular and non- ocular symptoms. These include asthenopia, blurred vision, double vision, neck pain, back pain and headache to mention some, which is known as computer vision syndrome. In this report, different kinds of literature were reviewed which shows the pathophysiologic process underlining computer vision syndrome and its management options.

From the pathophysiologic point of view, vision related, ocular surface related, and digital screen related conditions are responsible for the development of computer vision syndrome. Since the causes of computer vision syndrome are multiple, a combination of different treatment modality is needed. It includes refractive error correction, dry eye treatment, good ergonomic practice and others. Explaining the pathophysiologic mechanism of computer vision syndrome and the treatment options will help clinicians to manage computer vision syndrome accordingly.

Keywords: Computer vision syndrome; Dry eye; Blink rate; Digital eyestrain; video display terminals; Gondar

Introduction

Nowadays the computer has changed and eased the lives of many people in the workplace. Office work, conducting research, preparation of notes and other computer related works have always involved a range of activities, such as typing, filing, reading, and writing. With the evolution of the computer, all these tasks can now be completed using one device. Desktop, tablets, smart phones and personal computers are some of the visual display units, used for different purposes in institutions, at workplaces and other recreational areas. But apart from their advantage, usage of visual display units have risk of developing computer vision syndrome (CVS) which is one of the emerging public eye health problems in the world. CVS is one of the most important occupational hazard of the 21st century which affects 70 percent of all computer users [1].

The American Optometric Association defines CVS or digital eye strain as a "group of eye and vision-related problems that result from prolonged computer, tablet, e-reader and cell phone use" [2]. Nearly more than half of the world's populations are using the internet as described by Internet world stats [3]. It is estimated that

nearly 60 million people suffer from CVS globally, and that a million new cases occur each year [4].

The most encountered symptoms during computer usage are reduced blink rate, tired eye, headache, neck pain, blurring of vision eye strain [5-8]. It is also stated that the performance of the human vision system is reduced due to long period usage of computer and discomfort lightening conditions [9]. It is also known that blue light emitted from a computer screen can reduce the amount of melatonin [10]. Annoying reflections [11], head position and direction of gaze during performing on visual display units can lead to symptoms of CVS [5].

CVS significantly impairs workplace productivity and reduces the quality of life by placing unusual strain on human physical well-being as well as reduce job satisfaction and lost work time [1,12,13]. It is also known that CVS can reduce work accuracy in specific tasks by as much as 40% [1]. Reading from a computer screen can reduce understanding ability compared to reading test on print paper [14], which in turn may affect schooling or work-



²Department of paraclinical studies, University of Gondar, Ethiopia

related performance. Due to the errors made during computer use, the economic impact is paramount [15]. Working with visual display units is also recognized as a cause of short and long term physical and mental stress [16,17].

Therefore, detailing the pathophysiology, the clinical features, the predisposing factors, the diagnosis and the preventive mechanisms of CVS is very important so as to alleviate symptoms, to increase productivity and to minimize risks among visual display users. Dealing CVS in broad also gives clinicians on how to approach their patient in the real situation.

Pathophysiology of CVS

The focusing mechanism of human eyes are not similar for printed text and for visual display units but, give a response in different ways. Reading materials on printed text and computer has much difference in terms of viewing distance, gaze angles, blinking rate, the appearance of texts and demand of accommodation as well as in widening of a palpebral fissure during reading. Each printed letters are made up of a well-defined character throughout its surface, whereas VDT letters are made up of pixels which are the result of the electronic beam striking the phosphor-coated

rear surface of the screen [18,19]. Each pixel is bright at its center and with decreasing brightness towards the periphery. So that the human eyes cannot sustain focus on the pixel characters [20]. Instead the focusing system lags behind the computer screen due to the vertical position of gaze which is preferred position by computer user relative to reading a printed text [21]. This point is called the dark focus. Hence the eyes are constantly relaxing to resting point of accommodation or dark focus and struggling to gain focus on the pixels character frequently. This frequent focusing and refocusing of the eye by the ciliary body creates fatigue to the eve and causes accommodative symptoms related to CV [22]. This lag of accommodation so leads ocular symptoms related to CVS. In addition to these the images formed by pixels and raster lack sharp edges in turn which creates an under stimulation of accommodation and causes lag of accommodation behind the screen due to blurred characters of texts [20,22]. See Figure 1 below. Therefore, visual work in a computer is demanding and includes frequent saccadic eye movements (ocular motility), accommodation (continuous focusing) and vergence (alignment demands), all of which involve continuous relaxation and contraction of the eye muscles [23] (Figure 1).

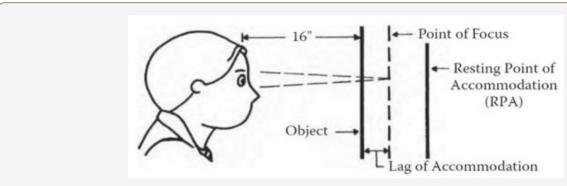


Figure 1: Focusing mechanism during viewing on a computer [22].

Clinical Feature of CVS or Symptomatology of CVS

Finding the exact causes of computer vision syndrome is not a simple issue, but it is a combination of several factors like prolonged working hours, inadequate breaks and constantly staring at a screen are some of the important causes of computer vision syndrome. Symptoms of CVS are categorized into four main groups:

- asthenopia,
- ocular surface-related,
- visual, and
- extraocular [24].

It is believed that screen factors, such as brightness, contrast, screen glare, and screen refresh rate, increase stress on the visual apparatus, thereby increase computer use related problems [25]. Asthenopic symptoms are related to the eye strain due to many factors which are associated with prolonged computer use [13,24,26,27]. Eye strain may result from prolonged computer usage as it causes a decreased amount of accommodation, development of heterophoria at a near task and near point of convergence removal.

The results of this suggested that the weakness of these important visual functions could be the cause of eyestrain in computer operators [8]. Higher position of the computer screen relative to eye level is also another cause of eye strain [28]. Ocular surface related symptoms include dry eyes [29]. As noted from different studies, working with computers leads to reduced blinking rate and increased corneal exposure due to primary gaze position of the monitor [24]. This results in dry eye symptoms. In addition to these, environmental conditions like poor air condition, glare and others during computer operation can lead to dry eyes [30]. The other ocular surface related symptom is irritated eyes or ocular discomfort [31]. When we see why it happens, prolonged usage of visual display leads to tear film instability in turn this results in corneal epithelium injury which stimulates nerve endings. As a result, it causes ocular discomfort [32]. A study suggests that the usage of computers for as little as 45 minutes can reduce blink rates by 57%, which leads ocular surface disorders like keratoconjunctivitis [33]. In order to fixate for a long period of time and to achieve clear visual information blink may be inhibited from high cognitive demand or low-legibility conditions [34].

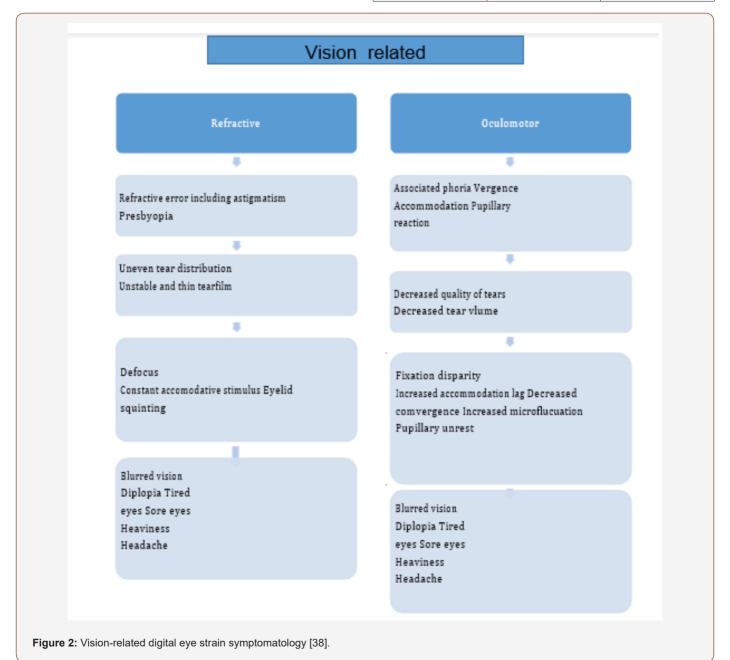
Visual symptoms of CVS comprise blurring of vision, double vision, difficulty in focus, and headache [5]. Visual performance may be affected by different factors like display medium, target to background appearance and light wavelength [19]. Blurred vision symptoms can result from refractive errors [5,22,28,35], improper prescription lenses, presbyopia, or environmental factors like the poor position of gaze, excessive amount of glare, poor quality of screen resolution [22]. The other probable causes of blurred vision are accommodative infacility, lead or lag during visual display unit use. Tear abnormality, muscle fatigue or vergence problem are also another important cause of blurred vision [36].

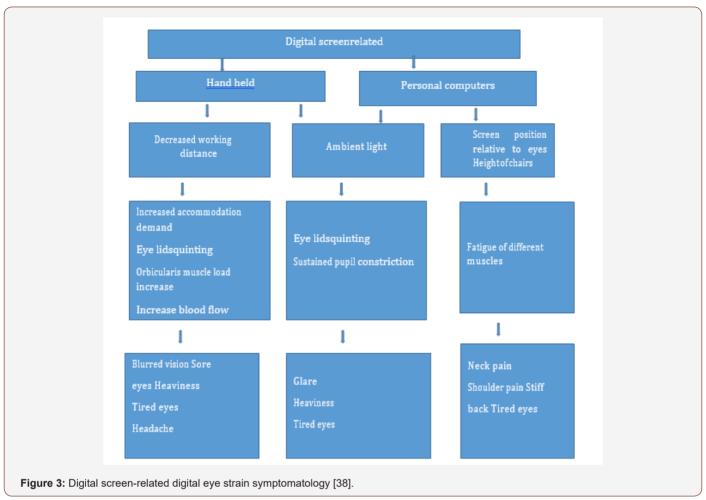
Extraocular symptoms such as neck pain, shoulder pain, psychosocial stress and backache are often due to poor ergonomic design and posture [4,20]. These extraocular symptoms may be developed from improper viewing position during computer use as well [17,37]. The diagnosis of headache is not simple, but it occurs

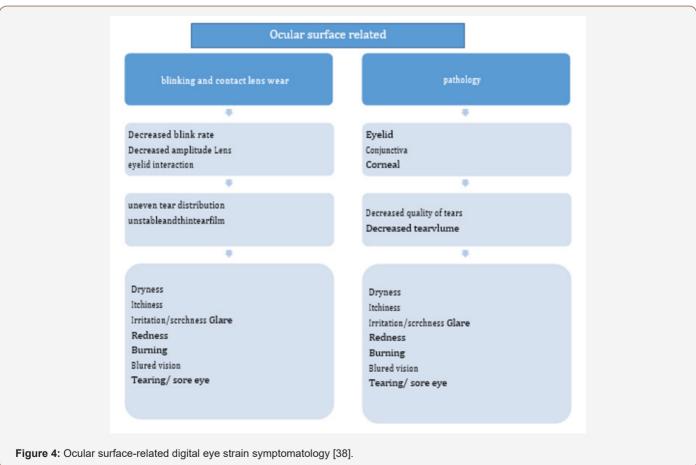
towards the middle or the end of the day after extensive use of computers [22]. Symptomatology of clinical features are displayed in the following consecutive figures (Figure 2-4). And the symptoms are summarized below as well (Table 1) (Figures 2-4).

Table 1: Four major symptoms in computer vision syndrome [1,7,17,22,24,31,39].

Symptom Category	Symptoms	Possible Causes	
Asthenopic	Eyestrain, Sore eyes, Tired eyes	Binocular vision Accommodation	
Ocular surface related	Dry eyes, Watery eyes, Irritated eyes, Contact lens problems		
Visual related	Blurred vision, The slowness of focus change, Double vision, Presbyopia	Refractive error Accommodation Binocular vision Presbyopic correction	
Extra-ocular related	Neck pain, Back pain, Shoulder pain	Computer screen location Sitting position	







Risk Factors for the Development of CVS

A study showed that there is a relation between the symptoms and signs and the time used per day and duration per year of exposure to the computer [4,13,40,41]. Not taking a break between activity is also one of the factors that predispose individuals to develop CVS [42]. The other important factor that leads to the development of CVS is the presence of glare as indicated in different studies [43]. The lower resolution of the computer display is supposed to cause visual fatigue (need reference). In general personal, environmental and device related factors lead to the development of CVS [12,17,44]. Summary of risk factors are displayed below (Table 2).

Table 2: Risk factors contributing to computer vision syndrome.

Personal factor	Reduced eye movement Poor seating posture Improper viewing distances Improper viewing angle Not taking break Ocular diseases Medical diseases Ageing	
Environmental factor	Poor lighting Imbalanced of light between the computer screen and the surrounding	
Computer factor	Reduced refresh rate, Poor resolution, Poor contrast, The glare of the display	
Visual related	Blurred vision, The slowness of focus change, Double vision, Presbyopia	
Extra-ocular related	Neck pain, Back pain, Shoulder pain	

Diagnosis of CVS

Computer vision syndrome is a diagnosis of exclusion. In addition to the detailed routine ocular examinations, the history taking component must include number and type of devices being used, viewing distance and gaze angle for each device, amount of time used per device and other important parameters like size, contrast and brightness used during the task [37]. After taking a history, the physical examination must include refraction [22,45], binocular vision assessment [34,44,46] and tear film evaluation [6], but not limited to these. Evaluating blink rate is also considered as an important tool for diagnosis as well as treatment purpose for CVS [29,47,48].

Prevention and Treatment of CVS

There is no single management option for the treatment of computer vision syndrome as the cause is multifactorial. The multidirectional approach is recommended to alleviate symptoms of computer vision syndrome.

Correction of refractive error is the most important means of treating CVS, because it can reduce the stimulus to accommodation [31]. Specially designed computer glasses are known to reduce computer vision if prescribed at an optimal distance [26,35,49]. The other one is the management of binocular dysfunction as it is possible to improve accommodation demand by looking down and in simultaneously [21,26] Treating dry eye is also the other known method to prevent CVS [17,50,51]. Triphala eye drops are known to reduce as well as to increase visual function as indicated by Gangamma M, et al. [27]. Supplement of omega 3 fatty acid improves tear stability as well as decreases symptoms which caused due to

usage of the visual display unit [52]. Visual discomfort and visual fatigue can be lessened by wearing short wavelength-blocking eyeglasses during computer tasks [2,17,23, 26,33,53,54].

Modification of the working environment is also one of an important and easy method to minimize the risk of developing CVS. Ergonomic factors are known to cause CVS [13,42,55-57]. So, adjusting sitting position, distance from the computer display, horizontal and vertical gaze angle, as well as the height of the computer display relative to the level of the eye is recommended to prevent the development of computer vision syndrome. This working includes the lightening of the room, brightness of the computer display, contrast and height of the letters. For example, increasing the height of the letters gives more comfort as indicated in the study of Lee, et al. [18]. Reducing screen luminance is one of the methods to increase the blinking rate [58]. Proper room lightening during computer use is also one of the methods to prevent CVS [26,51]. The mean distance of viewing a computer is suggested to be in the range of 60-80cm [2,28]. Another important ergonomics practice is the usage of '1, 2, 10' rule that shows proper distance for cell phones and e-books to be at one feet (30 cm), for computers to be at 2 feet (60 cm) and for televisions to be at ten feet (3m) [59]. The other important solution is to design forearm support and vertical mouse design [44]. Using 20-20-20 rule is a most and simple method to prevent CVS, which means after 20 minutes of computer usage, look at distance of 20 feet for 20 seconds [2,35]. Delivering training about good ergonomics practice is an important method to decrease workstation related musculoskeletal problems among computer users [60,61]. Table 3 shows summary of recommended computer distance and angle from different standards (Table 3).

Table 3: Recommendations for Computer Monitor Locations, from Some National and International Standards [22].

Standard	Distance	Vertical Angle	Horizontal Angle
Australian Standard (AS, 1990)	35 to 75 cm for the primary display	15 to 45 degrees downward from horizontal, eyelevel gaze; refers to this angle as "optimal"	Within 15 degrees on either side of the centerline of the viewer, for the primary display
International Standards Organization (ISO,1992)	At least 40 cm, and is dependent upon the size of the characters	0 to 60 degrees downward from horizontal, eyelevel gaze; "preferred" is 20 to 22 degrees downward	
HFES (This is revision of ANSI 100-1988.)	50 to 100 cm	0 to 60 degrees downward from horizontal, eyelevel gaze; center at15 to 20 degrees downward	Within 17.5 degrees on either side of the centerline of the viewer

Conclusion

Computer vision syndrome is an emerging public eye health problem as it is highly prevalent among computer users. Personal

factors, computers characteristics and working environment play a great role in the development of computer vision syndrome. So, managing computer vision syndrome, requires a multidirectional approach to avoid or reduce the condition.

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Conflict of Interest

There is no conflict of interest relating to the content of this review.

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